## Processing Software for Mining

## RIMINING for RIEGL VZ-Line Laser Scanners

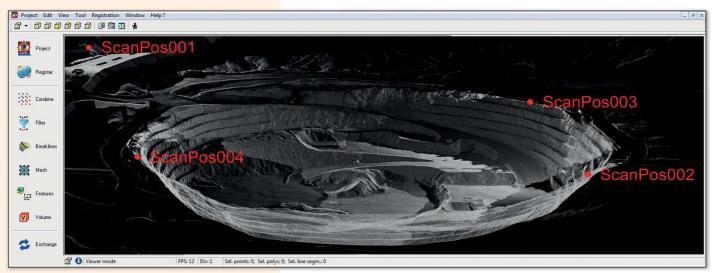
- workflow automation
- automatic data registration
- advanced filtering algorithms
- feature extraction (contours, profiles, breaklines)
- volume calculation, surface comparison
- support for many mining software exchange formats
- full compatibility with RiSCAN PRO

RiMINING is designed to optimize and simplify scan data processing in open-pit mining. The focus of the software design is on workflow simplification and automation. For advanced data-processing full compatibility with RiSCAN PRO is provided.

*RIEGL* VZ-xxx field-data import and registration without any targets speeds up field-surveying tremendously. Automatic Registration is accomplished utilizing state-of-the-art alignment algorithms in combination with *RIEGL* VZ-xxx built-in sensors (GPS, compass, inclination sensors). Advanced filtering algorithms enable automatic elimination of vegetation, objects and outliers. Typical mining post-processing tasks like breakline detection and volume calculation are fully supported. The extracted information can also be utilized by mine planning software because of RiMINING's support for various mining exchange formats.

• Surveying of open-pit mines, RIEGL Processing Software for Mining quarries and dump sites Change detection of excavated areas for RIEGL VZ-Scanners • Fillgrade and mass calculation • Extraction of input data CD-ROM for site modeling © RIEGL LMS GmbH visit our website www.riegl.com 3580 Horn, AUSTRIA www.riegl.com LASER MEASUREMENT SYSTEMS

Ri Software







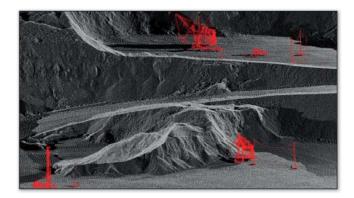
NEW A<sup>3</sup> Automatic Scan Alignment Algorithm

Tie objects are extracted from the acquired scan data automatically. This information is used to register the scan positions without the use of any artificial target, which reduces the on site time significantly.



Fig.2 Automatic filtering of artificial objects

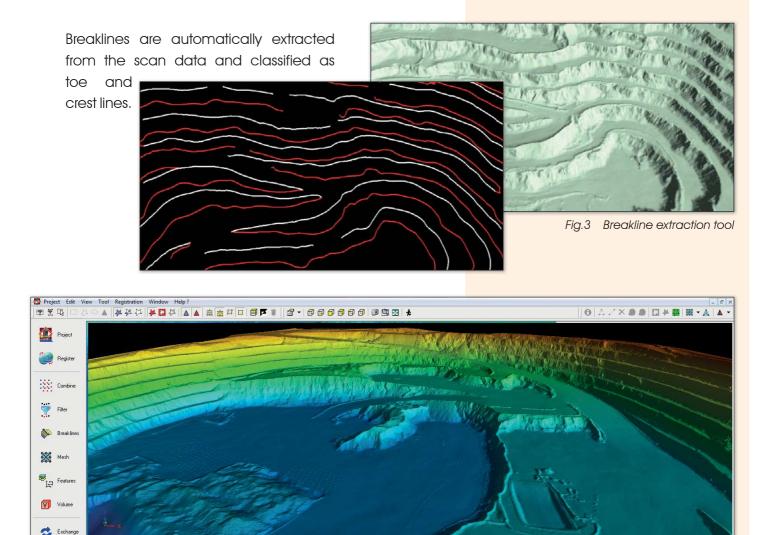
SETTINGS- Settings:	Mining - objects		•
Comment:	Settings suitable for removing objects in a open- pit mining scene.		en +
			*
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To create reliable data sources for meshing, all artificial objects must be eliminated from the point cloud.

**RiMINING** provides an automated filter algorithm to remove these objects. Predefined settings for artificial objects, vegetation, and points underneath the real surface are provided. All settings are configurable by the user.

## **RiMINING Data Processing & Analysis**

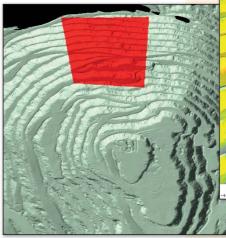


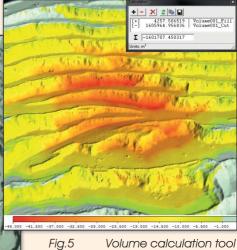
To Viewer mode FPS: 5 Div: 1 Sel. points: 0; Sel. polys: 0; Sel. line segm.: 0

A powerful triangulation algorithm is used to create accurate watertight surfaces of the mine site utilizing a fusion of acquired scan data and the extracted breaklines. These surfaces are used for the creation of profiles and sections and as data bases in 3rd-party mine planning software. Intelligent smoothing- and decimating-functions are provided to reduce file sizes and data redundancy while ensuring integrity of the surface geometry information.

Fig.4 Sample of an open pit mine DTM

Differences between two surfaces can be visualized and calculated as cut- and fill-volumes.





**RIMINING Workflow** a Register Project Combine Preprocessing 7 X Filter Sreaklines Mesh 2 Surface Modeling € Features V Volume **Feature Extraction** -<u>m</u>-10 😒 Exchange **Export** 



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